

CS410/510 Advanced Programming

Lecture 5:

Collections in Smalltalk

“List” Operations

- Last class you heard about list operations in Haskell
- For each there is a corresponding operation in Smalltalk; most work on any collection, not just lists.
- Advanced programmers **use** these operations; they almost never munge around with array indexes or pointers

Haskell \Leftrightarrow Smalltalk crib sheet

λ map

λ find

λ filter

λ all

λ any

λ foldl

 collect:

 detect:

 select:

 allSatisfy:

 anySatisfy:

 inject: into:

collect: captures a pattern

- If you ever find yourself writing a loop, or a recursive method, that builds a new collection based on an old one:
- **STOP!**
 - Ask yourself: is this a **collect:?**


What about do:?

- **do:** does some action on every element of a existing collection
- **collect:** builds a new collection based on applying a function to every element of an existing collection
- If you find yourself writing:

```
newCollection := <someclass> new.  
self do: [:each | newCollection add: (<an expression involving each>)].  
<proceed to use newCollection>
```
- Consider using **collect:** instead

Maybe types vs. Control

- Sometimes you don't know if an element is in a collection

 `find:: (a -> Bool) -> [a] -> Maybe a`

 `detect: [:each | aBlock] ifNone: [anotherBlock]`

 **Examples:**

 `#(1 3 5) detect: [: each | each even] \Rightarrow error`

 `#(1 3 5) detect: [: each | each even] ifNone: [2] \Rightarrow 2`



 `#(1 3 4) detect: [: each | each even] \Rightarrow 4`

Anonymous functions



- `[: each | each even]` is an anonymous function
- What about named functions?
 - there aren't any! Methods are not functions
- `[|]` will turn a message-send into a function
- 🎈 `[:n | n + 1]` is the successor function
 - 🦋 Haskell is briefer `(+1)`
- You could write a method that answers a function

folds

 foldr substitutes from the right:

 foldr (+) 0 [1, 2, 3]  1 + 2 + 3 + 0
or, more precisely: 1 + (2 + (3 + 0))

 foldl substitutes from the left:

 foldl (+) 0 [1, 2, 3]  0 + 1 + 2 + 3
or, more precisely: ((0 + 1) + 2) + 3

 inject:into: *is* foldl

 (1 to: 3) inject: 0 into: [:acc :each | acc + each]

inject:into: example

(1 to: 6)

inject: Set new

into: [:acc :each | each even

ifTrue: [acc add: each]. acc]

⇒ a Set(6 2 4)

((1 to: 6) select: [:each | each even]) asSet

what's the difference?

common patterns captured by iterators

count: aPredicate

- answers the number of elements for which aPredicate is true

do: elementBlock separatedBy: separatorBlock

- execute the elementBlock for each element, and the separator block between the elements.

do: aBlock without: anItem

- execute aBlock for those elements that are not equal to anItem

detectMax: aBlock

- answer the element for which aBlock evaluates to the highest magnitude

...and on SequenceableCollections

with: otherCollection collect: twoArgBlock

- twoArgBlock calculates the elements of the result

with: otherCollection do: twoArgBlock

- twoArgBlock *does something* with corresponding elements of self and otherCollection

withIndexCollect: twoArgBlock

- twoArgBlock calculates the elements of the result based on each of my elements and its index

withIndexDo: twoArgBlock

- twoArgBlock *does something* with corresponding elements of self and each element's index

Permutations and Combinations

permutationsDo: aBlock

- execute aBlock (self size factorial) times, with a single copy of self reordered in all possible ways.

combinations: kk atATimeDo: aBlock

- take my items kk at a time, and evaluate aBlock (self size take: kk) times, once for each combination. aBlock takes an array of elements; each combination occurs only once, and order of the elements does not matter.

and more ...

allButFirstDo:

allButLastDo:

doDisplayingProgress:

“List Comprehensions”

- Generators

λ [1..10]

λ [1,5..25]

- Manipulators

λ [i * 2 | i <- [2..8]]

λ [i * 2 | i <- [2..8]], even i

λ [(i,j) | i <- [2..4], j <- [7..9]]

λ zip [2..4] [7..9]

Programming is about finding patterns

- If the same pattern comes up in several places
 - abstract it into a programming language element (method, class, function)
 - replace all of the occurrences of the pattern with the abstraction
- **once and only once**
 - define the pattern *once*

Tuple example

testTuple

```
self assert: ( (2 to: 4) with: (7 to: 9) collect: [ :a :b | (a,b)] )  
              = {(2, 7) . (3, 8) . (4, 9)}
```

testHaskellStyleInterval

```
self assert: (1, 3 ~ 12) asArray = #(1 3 5 7 9 11 )
```